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MUNCHKIN° GAME CHANGERS

Four ways to power up your Munchkin game!



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DEVELOPED BY ANDREW HACKARD ILLUSTRATED BY JOHN KOVALIC

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MUNCHKIN GETS PROMOTED 2

In 2013, we published *Munchkin Gets Promoted*, a collection of some of our favorite out-of-print promotional cards. It was very popular and we've had requests for a sequel. Here it is!

All of these cards have the classic fantasy *Munchkin* design, so you can shuffle them into your original *Munchkin* game. Or you can mix them into *Munchkin Legends*, *Munchkin Oz.*, or *Munchkin Pathfinder*.

Or you can use the Munchkin Doors and Treasures Card Sleeves to mix them into any set! Or you can buy a dozen copies of this booster and do all of the above!

(We're big fans of that option.)

More Munchkin!

Munchkin comes in lots of flavors! You can get classic fantasy, sci-fi, superheroes, pirates, cowboys, the apocalypse, steampunks, and zombies . . . and they're all compatible!

Visit munchkin.sjgames.com for errata, updates, Q&A, and much more. To discuss *Munchkin* with our staff and your fellow munchkins, visit our forums at **forums**. sjgames.com. Check out munchkin.sjgames.com/resources.html for reference cards, playmats, and dozens of links.

All the *Munchkin* games should be available at your local game or comic store – find it using our Store Finder, gamerfinder.sjgames.com – but if you don't have a local store, we'll be happy to sell them directly to you at warehouse23.com. Warehouse 23 also includes our PDF store, with free *Munchkin* accessories and rules (including *Epic Munchkin* and the *Munchkin Tournament Rules*)!

Twitter. Our Twitter feed often has **Munchkin** news (or bonus rules!): **twitter.com/SJGames**.

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The icon for this set is

