

Developed by Devin Lewis
Based on Steve Jackson's *Munchkin*
Illustrated by John Kovalic

Special Hipster Consultant: Brian Engard

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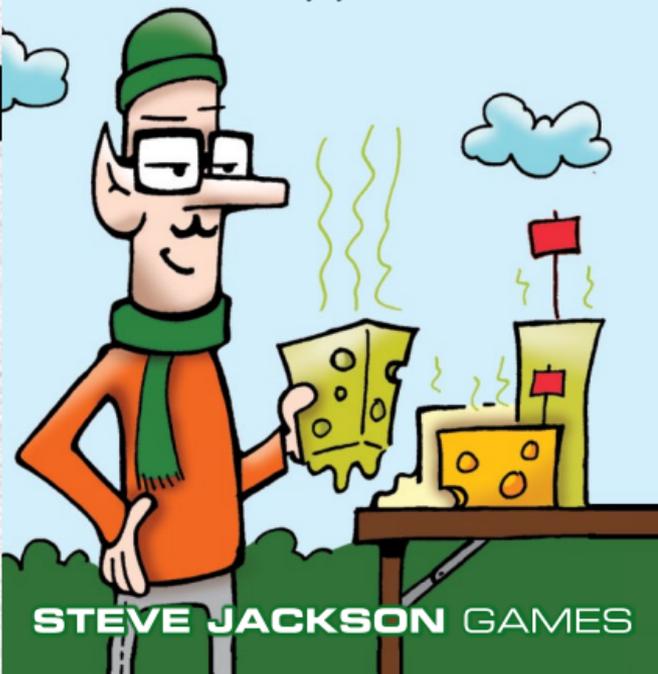
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Hipsters

Developed by Devin Lewis
Based on Steve Jackson's *Munchkin*
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STEVE JACKSON GAMES

MUNCHKIN Hipsters



We had a funny intro paragraph here, but you wouldn't have understood it. It was pretty obscure.

Just as in real life, anyone can be a **Hipster** if they really want to be, unless they already are one. **Hipster** is not a Class or Race or anything pedestrian like that, and you keep it as long as you want . . . not even Death can force someone to stop being hip!

More *Munchkin!*

Munchkin comes in lots of flavors! You can get classic fantasy, sci-fi, superheroes, pirates, cowboys, the apocalypse, and zombies . . . and they're all compatible!

Visit munchkin.sjgames.com for errata, updates, Q&A, and much more. To discuss *Munchkin* with our staff and your fellow munchkins, visit our forums at forums.sjgames.com. Check out munchkin.sjgames.com/resources.html for reference cards, play mats, and dozens of links.

All the *Munchkin* games should be available at your local game or comic store – find it using our Store Finder, gamerfinder.sjgames.com – but if you don't have a local store, we'll be happy to sell them directly to you at warehouse23.com. Warehouse 23

also includes our PDF store, with free *Munchkin* accessories and rules (including *Epic Munchkin* and the *Munchkin Tournament Rules*)!

Twitter. Our Twitter feed often has *Munchkin* news (or bonus rules!): twitter.com/SJGames.

Facebook. Connect with other fans on our pages for *Munchkin* (facebook.com/sjgames.munchkin) and Steve Jackson Games (facebook.com/sjgames).

For more information about this *Munchkin* game, go to munchkin.sjgames.com/hipsters.

The icon for this set is 

