

**Design/Development by
Andrew Hackard**

An expansion for Steve Jackson's *Munchkin*

Illustrated by Lar deSouza

Card Backs by John Kovalic

President/Editor-in-Chief: Steve Jackson

Chief Executive Officer: Philip Reed

Chief Operating Officer: Susan Bueno

Chief Creative Officer: Sam Mitschke

***Munchkin* Line Editor:** Andrew Hackard

Production Manager: Sabrina Gonzalez

Production Artist: Gabby Ruenes

Art Director: Shelli Galey

Project Manager: Darryll Silva

Operations Manager: Randy Scheunemann

Director of Sales: Ross Jepson

Thanks to Trish Bocklage for the name of this set!



Munchkin, *Sanity Check*, the *Munchkin* characters, Warehouse 23, the pyramid logo, and the names of all products published by Steve Jackson Games Incorporated are trademarks or registered trademarks of Steve Jackson Games Incorporated, or used under license. *Munchkin Cthulhu: Sanity Check* is copyright © 2019 by Steve Jackson Games Incorporated. All rights reserved. Rules version 1.0 (December 2019).

munchkin.game

MUNCHKIN[®] CTHULHU SANITY CHECK[™]

If experience is the best teacher, surely the least sane among us would be the best-qualified to evaluate the sanity of others.

This explains a lot.

Please forgive my rambling; the doctor will see you now. Just take off that robe and sit down on that warm, squamous chair. Cthulhu will be right in . . .

Madness

You can find the rules for Madness in *Munchkin Cthulhu 2 – The Call of Cowthulhu* or *Munchkin Cthulhu 3 – The Unspeakable Vault*. If you don't have those expansions, the short version is that Madnesses work like Curses that stay with you until cured by a **Sudden Head Blow** or other card.

STEVE JACKSON GAMES

More *Munchkin*!

Munchkin comes in lots of flavors! You can get classic fantasy, sci-fi, superheroes, pirates, cowboys, the apocalypse, steampunk, and zombies . . . and they're all compatible!

Visit munchkin.game for errata, updates, Q&A, and much more. To discuss *Munchkin* with our staff and your fellow munchkins, visit our forums at forums.sjgames.com/munchkin. Check out munchkin.game/gameplay/resources/ for reference cards, playmats, and dozens of links.

All the *Munchkin* games should be available at your local game or comic store



– find it using our Store Finder, storefinder.sjgames.com – but if you don't have a local store, we'll be happy to sell them directly to you at warehouse23.com. Warehouse 23 also includes our PDF store, with free *Munchkin* accessories and rules.

Use the **#PlayMunchkin** hashtag on social media to get our attention!

Twitter. Our Twitter feed often has *Munchkin* news (or bonus rules!): twitter.com/SJGames.

Facebook. Connect with other fans on our pages for *Munchkin* (facebook.com/sjgames.munchkin) and Steve Jackson Games (facebook.com/sjgames).

Instagram. We post lots of pictures of new *Munchkin* stuff to instagram.com/stevejacksongames.

For more information about this *Munchkin* game, go to munchkin.game/products/games/munchkin-cthulhu/munchkin-cthulhu-sanity-check.

The icon for this set is 