

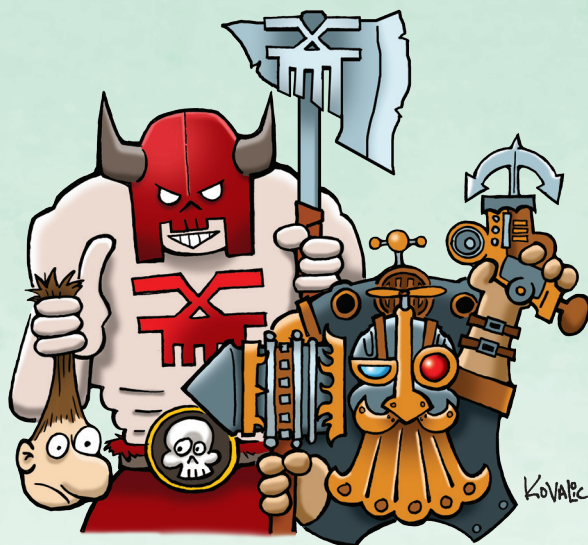
MUNCHKIN[®]

WARHAMMER[®] AGE OF SIGMAR

CHAOS AND ORDER[™]

Chaos. Order.

These starkly opposing philosophies clash in legendary battles. Heroes are forged in these encounters . . . which leaves everyone else free to stab each other in the back and steal whatever loot isn't nailed down. It wouldn't be *Munchkin* without a little friendly betrayal!



MORE MUNCHKIN!

Munchkin comes in lots of flavors! You can get classic fantasy, sci-fi, superheroes, pirates, cowboys, the apocalypse, steampunk, and zombies . . . and they're all compatible!

Visit munchkin.game for errata, updates, Q&A, and much more. To discuss *Munchkin* with our staff and your fellow munchkins, visit our forums at forums.sjgames.com/munchkin. Check out munchkin.game/gameplay/resources/ for reference cards, playmats, and dozens of links.

All the *Munchkin* games should be available at your local game or comic store – find it using our Store Finder, storefinder.sjgames.com – but if you don't have a local store, we'll be happy to sell them directly to you at warehouse23.com. Warehouse 23 also includes our PDF store, with free *Munchkin* accessories and rules.

Use the #PlayMunchkin hashtag on social media to get our attention!

Twitter. Our Twitter feed often has *Munchkin* news (and sometimes bonus rules!): twitter.com/SJGames.

Facebook. Connect with other fans on our pages for *Munchkin* (facebook.com/sjgames.munchkin) and Steve Jackson Games (facebook.com/sjgames).

Instagram. We post lots of pictures of new *Munchkin* stuff to instagram.com/stevejacksongames.

For more information about this *Munchkin* game, go to munchkin.game/products/games/munchkin-warhammer-age-of-sigmar/munchkin-warhammer-age-of-sigmar-chaos-and-order/

The icon for this set is



Developed by Andrew Hackard

Based on Steve Jackson's *Munchkin* and *Warhammer Age of Sigmar* from Games Workshop

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