

MUNCHKIN[®] BABIES 2 STORK NAKED™

The *Munchkin Babies* have new playmates! *Munchkin Babies 2 – Stork Naked* has all new monsters, mayhem, and the fearsome **Mall Santa**.

This expansion includes 56 cards and these rules. It is not a stand-alone game; you must have *Munchkin Babies* or another core *Munchkin* game to play.

PLAYING *BABIES* WITH OTHER *MUNCHKIN* GAMES

There are a few small differences between *Munchkin Babies* and other *Munchkin* sets. If you want to mix your decks, keep these rules in mind.

Class and Race in *Munchkin Babies*

For game purposes, babies are just younger members of the traditional *Munchkin* Classes and Races.

Baby Classes – Ankle-Biters, Wiz Kids, Crumb Snatchers, and Holy Terrors – correspond to the usual Class types – Warriors, Wizards, Thieves, and Clerics, respectively – and have exactly the same effects and weaknesses. For example, Holy Terrors have the same bonus against Undead as Clerics, Ankle-Biters can Berserk, etc.

Baby Races correspond to the usual Race types – Elves, Dwarves, Orcs, or Halflings – and have identical effects and weaknesses. They are the same Races and are affected by the same rules and restrictions. For example, an Elfing may use an Elf-only weapon and vice versa.



More *Munchkin*!

Munchkin comes in lots of flavors! You can get classic fantasy, sci-fi, superheroes, pirates, cowboys, the apocalypse, steampunk, and zombies . . . and they're all compatible!

Visit munchkin.game for errata, updates, Q&A, and much more. To discuss *Munchkin* with our staff and your fellow munchkins, visit our forums at forums.sjgames.com/munchkin. Check out munchkin.game/gameplay/resources/ for reference cards, playmats, and dozens of links.

All the *Munchkin* games should be available at your local game or comic store – find it using our Store Finder, storefinder.sjgames.com – but if you don't have a local store, we'll be happy to sell them directly to you at warehouse23.com. Warehouse 23 also includes our PDF store, with free *Munchkin* accessories and rules.

Use the #PlayMunchkin hashtag on social media to get our attention!

Twitter. Our Twitter feed often has *Munchkin* news (or bonus rules!): twitter.com/SJGames.

Facebook. Connect with other fans on our pages for *Munchkin* (facebook.com/sjgames.munchkin) and Steve Jackson Games (facebook.com/sjgames).

Instagram. We post lots of pictures of new *Munchkin* stuff to instagram.com/stevejacksongames.

For more information about this *Munchkin* game, go to munchkin.game/products/games/munchkin/munchkin-babies-2-stork-naked/.

The icon for this set is



Death and *Munchkin Babies*

When mixing any *Munchkin Babies* game with *Munchkin*, if you have a baby Class or Race, and trigger Bad Stuff that includes Death, you instead must discard your hand. If you have no cards in your hand, lose a level.



Development by Alain H. Dawson • Illustrated by Katie Cook
Based on Steve Jackson's *Munchkin*

President/Editor-in-Chief: Steve Jackson • Chief Executive Officer: Philip Reed • Chief Operating Officer: Susan Bueno
Chief Creative Officer: Sam Mitschke • *Munchkin* Line Editor: Will Schoonover • Production Manager: Sabrina Gonzalez
Production Artist: Alex Fernandez • Prepress Checker: Rachel Merrill • Project Manager: Darryll Silva
Operations Manager: Randy Scheunemann • Director of Sales: Ross Jepson

Playtesters: Pam Herberer, Amy Zwick.

Munchkin, *Munchkin Babies*, *Munchkin Babies 2 – Stork Naked*, the *Munchkin* characters, Warehouse 23, the pyramid logo, and the names of all products published by Steve Jackson Games Incorporated are trademarks or registered trademarks of Steve Jackson Games Incorporated, or used under license.

Munchkin Babies 2 – Stork Naked is copyright © 2022 by Steve Jackson Games Incorporated. All rights reserved. Rules version 1.0 (June 2022).

STEVE JACKSON GAMES
munchkin.game

